

MCA/D-21
ARTIFICIAL INTELLIGENCE
Paper–MCA-20-33

24168

Time Allowed : 3 Hours]

[Maximum Marks : 75

Note : Attempt **five** questions in all, selecting **one** question from each Unit. Question No. **1** is compulsory. All questions carry equal marks.

Compulsory Question

1. (i) Differentiate between Modus Ponens and Modus Tollens using suitable example.
- (ii) Discuss the time and space complexity of depth first and breadth first search.
- (iii) Write a note on fuzzy operators.
- (iv) Discuss the different replacement strategies in genetic algorithm.

UNIT-I

2. (a) What is Artificial Intelligence? Give a brief overview of the application areas of Artificial intelligence.
- (b) What is resolution? Discuss the different resolution strategies using suitable examples.
3. (a) What do you understand by clausal form? Illustrate the process of conversion to clausal form.
- (b) What are the desirable characteristics of a knowledge representation scheme? Discuss.

UNIT-II

4. (a) What do you understand by informed search? Write the algorithm of hill climbing search and its limitations.
- (b) Differentiate between forward and backward search.
5. (a) What is breadth first search? What are its merits/demerits over depth first search? Discuss.

- (b) What do you understand by alpha and beta pruning? Illustrate.

UNIT-III

6. (a) What is production system? Differentiate between commutative and non-commutative production systems.
- (b) Write brief note on Stanford certainty factor algebra.
7. (a) What is expert system? Discuss the rule based architecture of expert system.
- (b) Differentiate between forward and backward reasoning.

UNIT-IV

8. (a) What do you understand by evolutionary computing? What are the essential requirements for evolution? Discuss.
- (b) Differentiate between rank and roulette wheel selection.
9. (a) Write a detailed note on crossover and mutation operations using binary encoding In genetic algorithm.
- (b) What do you understand by learning by induction? Explain using suitable examples.

