

C++ Standard Library Function

The C++ Standard Library provides a rich collection of functions for performing common mathematical calculations, string manipulations, character manipulations, input/output, error checking and many other useful operations. This makes the programmer's job easier, because these functions provide many of the capabilities programmers need. The C++ Standard Library functions are provided as part of the C++ programming environment.

Header file names ending in .h are "old-style" header files that have been superseded by the C++ Standard Library header files.

| C++ Standard Library header file | Explanation |
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| <iostream> | Contains function prototypes for the C++ standard input and standard output functions. This header file replaces header file <iostream.h>. |
| <iomanip> | Contains function prototypes for stream manipulators that format streams of data. This header file replaces header file <iomanip.h>. |
| <cmath> | Contains function prototypes for math library functions. This header file replaces header file <math.h>. |
| <cstdlib> | Contains function prototypes for conversions of numbers to text, text to numbers, memory allocation, random numbers and various other utility functions. This header file replaces header file <stdlib.h>. |

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| <ctime> | Contains function prototypes and types for manipulating the time and date. This header file replaces header file <time.h>. |
| <cctype> | Contains function prototypes for functions that test characters for certain properties (such as whether the character is a digit or a punctuation), and function prototypes for functions that can be used to convert lowercase letters to uppercase letters and vice versa. This header file replaces header file <ctype.h> |
| <cstring> | Contains function prototypes for C-style string-processing functions. This header file replaces header file <string.h>. |
| <cstdio> | Contains function prototypes for the C-style standard input/output library functions and information used by them. This header file replaces header file <stdio.h>. |
| <fstream> | Contains function prototypes for functions that perform input from files on disk and output to files on disk. This header file replaces header file <fstream.h>. |
| <climits> | Contains the integral size limits of the system. This header file replaces header file <limits.h>. |
| <cassert> | Contains macros for adding diagnostics that aid program debugging. This replaces header file <assert.h> from pre-standard C++. |
| <cfloat> | Contains the floating-point size limits of the system. This header file replaces header file <float.h>. |
| <string> | Contains the definition of class string from the C++ Standard Library |

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| <code><vector></code> , <code><list></code> , <code><deque></code> , <code><queue></code> , <code><stack></code> , <code><map></code> , <code><set></code> , <code><bitset></code> | <p>These header files contain classes that implement the C++ Standard Library containers. Containers store data during a program's execution.</p> |
| <code><typeinfo></code> | <p>Contains classes for runtime type identification (determining data types at execution time).</p> |
| <code><exception></code> , <code><stdexcept></code> | <p>These header files contain classes that are used for exception handling.</p> |
| <code><memory></code> | <p>Contains classes and functions used by the C++ Standard Library to allocate memory to the C++ Standard Library containers.</p> |
| <code><sstream></code> | <p>Contains function prototypes for functions that perform input from strings in memory and output to strings in memory.</p> |
| <code><functional></code> | <p>Contains classes and functions used by C++ Standard Library algorithms.</p> |
| <code><iterator></code> | <p>Contains classes for accessing data in the C++ Standard Library containers.</p> |
| <code><algorithm></code> | <p>Contains functions for manipulating data in C++ Standard Library containers.</p> |
| <code><locale></code> | <p>Contains classes and functions normally used by stream processing to process data in the natural form for different languages (e.g., monetary formats, sorting strings, character</p> |

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| | presentation, etc.). |
| <limits> | Contains classes for defining the numerical data type limits on each computer platform. |
| <utility> | Contains classes and functions that are used by many C++ Standard Library header files. |

Mathematical Functions

Some of the important mathematical functions in header file **<cmath>** are

| Function | Meaning |
|-----------|---|
| sin(x) | Sine of an angle x (measured in radians) |
| cos(x) | Cosine of an angle x (measured in radians) |
| tan(x) | Tangent of an angle x (measured in radians) |
| asin(x) | Sin ⁻¹ (x) where x (measured in radians) |
| acos(x) | Cos ⁻¹ (x) where x (measured in radians) |
| exp(x) | Exponential function of x (ex) |
| log(x) | logarithm of x |
| log 10(x) | Logarithm of number x to the base 10 |
| sqrt(x) | Square root of x |
| pow(x, y) | x raised to the power y |
| abs(x) | Absolute value of integer number x |
| fabs(x) | Absolute value of real number x |

Character Functions

All the character functions require **<cctype>** header file. The following table lists the function.

| Function | Meaning |
|------------|--|
| isalpha(c) | It returns True if C is an uppercase letter and False if c is lowercase. |
| isdigit(c) | It returns True if c is a digit (0 through 9) otherwise False. |
| isalnum(c) | It returns True if c is a digit from 0 through 9 or an alphabetic character (either uppercase or lowercase) otherwise False. |
| islower(c) | It returns True if C is a lowercase letter otherwise False. |
| isupper(c) | It returns True if C is an uppercase letter otherwise False. |
| toupper(c) | It converts c to uppercase letter. |
| tolower(c) | It converts c to lowercase letter. |