Roll No.

Total Pages: 03

MCA/M-19

10502

OBJECT ORIENTED PROGRAMMING USING C++ MCA-14-22

Time: Three Hours]

[Maximum Marks: 80

Note: Attempt *Five* questions in all. Q. No. 1 is compulsory. Attempt *four* more questions selecting *one* question from each Unit.

- 1. Answer the following questions in brief:
 - (a) What are manipulators in C++? Explain any three in C++.
 - (b) Explain the rules of automatic type conversions in C++.
 - (c) What is Destructor? Why can't you overload it?
 - (d) Explain catch all exception handler with an example.

4×4

Unit I

(a) Explain static data member, member selection operators and read only objects with suitable examples.

3.	(a)	Explain local class, nested class and preprocessor
		directives and suitable examples.
	(b)	Explain the purpose of classes in hierarchy of
		console stream classes. 8
Unit II		
1. .	Expl	ain the overloading of the following operators with
	suita	ble examples :
	(a)	Arithmetic * operator 8
	(b)	New and delete operators.
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5.	(a)	What is Friend function? Explain its need with a
		suitable example.
	(b)	How can you convert basic type into object types?
		Explain with an example. ERWorld 8
Unit III		
5.	(a)	How can you cast base class pointer to derived
		class pointer? Explain with a suitable example. 8
	(b)	What is multilevel inheritance? Give an example
		and implement it in C++.

What are dynamic objects? How can you create

8

them? Explain with an example.

(b)

7. (a) What is virtual function? Explain its need with a suitable example. 8 What is virtual derivation? Explain with an (b) example. 8 Unit IV 8. (a) What is template function? How can you overload it? Give an example. 8 How can you open, close and test for errors while (b) handling files? 8 9. Write short notes on the following: (a) File pointers 8 (b) Reading and writing random access file. 8