# 24166

 $5 \times 3 = 15$ 

# MCA/D-21 COMPUTER ARCHITECTURE AND PARALLEL PROCESSING Paper–MCA-20-31

Time Allowed : 3 Hours]

[Maximum Marks : 75

**Note :** Attempt **five** questions in all, selecting **one** question from each Unit. Question No. **1** is compulsory. All questions carry equal marks.

### **Compulsory Question**

1. Answer the following questions in brief:

- (i) Explain the relationships between programming languages and parallel architectures.
- (ii) What are data parallel architectures? Explain in brief.
- (iii) Define different metrics used to measure the performance of interconnection networks.
- (iv) Differentiate between write-invalidate and write-update cache coherence policies.
- (v) Discuss the emergence of superscalar processors in brief.

#### UNIT-I

- 2. (a) What is instruction level parallelism? Explain data dependencies among instructions with suitable examples.
  - (b) What is instruction pipeline? Discuss performance measures of pipeline processing.7
- (a) What is VLIW architecture? Explain its working with suitable diagram.
  - (b) What is loop scheduling used in ILP processors? Explain with an example.

#### UNIT-II

- 4. (a) What is shelved issue? How is it different from blocking issue? Discuss different types of shelving buffers. 8
  - (b) Differentiate between aligned issue and unaligned issue with suitable diagram.7
- 5. (a) Discuss different static prediction schemes used in branch handling. 7
  - (b) What are branch penalties? Discuss schemes to reduce them. 8

## UNIT-III

- 6. (a) What is UMA model? What are limitations of UMA model? How are these overcome by NUMA model? Explain with suitable diagram.
  - (b) What is distributed MIMD architecture? Explain its characteristics and working with suitable diagram.7
- What are direct interconnection networks? Explain chordal ring of degree three, barrel shifter and hypercube of degree four with suitable diagram.

#### **UNIT-IV**

- 8. (a) What are locked, pended and split transaction buses? Compare their read bandwidths. **TOPPER***World* 7
  - (b) What is butterfly network? Explain the working of 8×8 butterfly network with suitable diagram.
- 9. (a) Define possible states of blocks in caches for snoopy protocol. Also define commands to be performed at various read/write, hit/miss actions.
  - (b) What is full-map directory scheme? What are its limitations? How are these overcome by limited directory scheme.7