

| | | | | Sub | ubject Code: KCS711 | | | | | | |
|----------|--|--|--|-----|---------------------|--|--|--|--|--|--|
| Roll No: | | | | | | | | | | | |

B. TECH. (SEM VII) THEORY EXAMINATION 2021-22 MOBILE COMPUTING

Time: 3 Hours Total Marks: 100

Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

SECTION A

1. Attempt all questions in brief.

 $2 \times 10 = 20$

Printed Page: 1 of 1

- a. What are HLR and VLR in mobile computing?
- b. n'
- c. Explain near and Far Problem in context to cellular network.
- d. What is Mobile IP?
- e. What is adaptive clustering?
- f. What is Bluetooth?
- g. What is Wireless Application Protocol?

h.

- i. Define Fisheye state routing.
- j. Describe Temporary Ordered Routing Algorithm (TORA) in brief.

SECTION B

2. Attempt any *three* of the following:

 $10 \times 3 = 30$

- a. What is General Packet Radio Service (GPRS)? Describe its architecture in detail.
- b. Describe the architecture, protocol stack and applications of Wireless Application Protocol.
- c. What is Data replication? Describe the replication strategies in detail.
- d. Discuss challenges in transaction processing. What are the counter measures to security threats in mobile computing environment?
- e. What do you understand by Mobile Ad-Hoc Networks (MANET)? Describe some real life scenarios where it can be used.

SECTION C

3. Attempt any *one* part of the following:

 $10 \times 1 = 10$

- (a) What are the various characteristics of mobile computing? Discuss challenges being faced to support mobile computing.
- (b) Compare SDMA, TDMA, FDMA and CDMA in terms of transmission techniques, signal separation and applications?

4. Attempt any *one* part of the following:

 $10 \times 1 = 10$

- (a) With neat sketch, explain architecture of 802.11 LAN and explain its MAC Logic.
- (b) Why does traditional TCP not perform well in wireless network? Discuss different approaches for TCP improvement.

5. Attempt any *one* part of the following:

 $10 \times 1 = 10$

(a) detail.

n

(b) Describe the file system in mobile computing. How Disconnected Operations are performed in CODA file system?

6. Attempt any *one* part of the following:

 $10 \times 1 = 10$

- (a) Describe the Fault Tolerance issues involved in Mobile Computing? What is the Monitoring Process?
- (b) Describe the characteristics and applications of Mobile agents. Why mobile agents are used?

7. Attempt any *one* part of the following:

 $10 \times 1 = 10$

- (a) Discuss the DSDV with example and differentiate it from AODV. Explain proactive, reactive routing protocol.
- (b) What are the characteristics of MANET? Explain the process of Path Discovery and Path Maintenance in DSR Routing Protocols.