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Total Pages : 3
46166

BT-6/M-21

COMPUTER NETWORKS

Paper-PC-CS-304E

Time: Three Hours] [Maximum Marks: 75

Note: Attempt *five* questions in all, selecting at least *one* question from each unit.

UNIT-I

- 1. (a) Explain the basis of having layered architecture. 7
 - (b) Describe differences in the working of physical and link layers for point-to-point and broadcast networks.

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- 2. (a) Explain the following:
 - (i) Various transmission impairments.
 - (ii) Working of optical fibre.

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(b) Describe different layers of TCP/IP architecture.

UNIT-II

- **3.** (a) Describe the functioning of stop-and-wait and go-back-N ARQ.
 - (b) Discuss working of pure ALOHA, slotted ALOHA.Obtain their efficiencies.

Very briefly explain token bus system, polling, 4. (a) reservation and MAC. 9 (b) A large population of ALOHA users manage to generate 50 requests/sec, including both originals and retransmissions. Time is slotted in units of 40 m sec. What is the chance of success on the first (i) attempt? What is the probability of exactly k collisions (ii) and then a success? What is the expected number of transmissions (iii) attempts needed? $(2 \times 3 = 6)$ UNIT-III Explain with the help of an example the count-to-5. (a) infinity problem and give three solutions to this problem. 6 Explain why IPv6 is better than IPv4. 9 (b) What do you mean by a routing protocol? Describe 6. (a) some different ways of implementing dynamic routing. 9 What are different classes of IP addressing? (b) 6 UNIT-IV Discuss in detail the terms Retransmissions, congestion 7. (a)

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control and RTT is context of TCP.

- (b) Explain any *two* cryptographic algorithms along with *one* example for each.
- **8.** (a) What is DNS? Describe working of DNS?
 - (b) What do you mean by quality of service parameters? How to measure them? How to improve quality of service.

