Roll No.

Total Pages: 02

BT-7/M-18

37001

COMPILER DESIGN CSE-401

Time: Three Hours [Maximum Marks: 100

Note: Attempt Five questions in all, selecting at least one question from each Unit. All questions carry equal marks.

Unit I

- 1. The compilation process is a sequence of various phases.

 Justify. Also distinguish between involved.
 - (a) Compiler and Interpreter
 - (b) Lexical analyzer and Parser
 - (c) Loader and linker.
- 2. How are parsing techniques classified based on the implementation of production rules? What is predictive parsing? How does a predictive parser implement recursive-decent parsing?

Unit II

3. What is the purpose of intermediate code generation phase? What are the properties of intermediate code?

Describe the following in the context of intermediate code generation:

- (a) Postfix notation
- (b) Three address code
- (c) Syntax tree.
- 4. What purpose is served by the symbol table? What items are stored in symbol table? What are the ways to implement symbol tables?

Unit III

- 5. What do you mean by run time environment in compiler design? Describe the following in the context of run time environment:
 - (a) What type of information is required for allocating memory to data items?
 - (b) What is an activation record? What is its structure?
- 6. What kind of errors can be encountered in different phases of compiler design? What are the goals of error handler in parser? What are the semantics errors that the semantic analyzer is expected to recognize?

Unit IV

- 7. What is the objective of code optimization? What are the various phases at which improvement can be made? What techniques are used for loop optimization?
- 8. What are the main tasks of a code generator? What things should be taken into consideration by the code generator to generate the code? How is register allocation performed?