Roll No	Total Pages: 03
BT-7/M-20	37023

COMPILER DESIGN IT-455

Time : Three Hours [Maximum Marks : 75

Note: Attempt *Five* questions in all. Q. No. 1 is compulsory. In addition to that attempt *four* more questions selecting exactly *one* question from each Unit.

Unit I

- What are the various compiler construction tools? Explain in detail.
- 2. Draw a flow diagram for showing the phases of a compiler and discuss each phase in detail.15

Unit II

3. (a) Describe the role of a parser in a compiler. How different types of errors can be handled by a parser?

8

(b) Differentiate between regular expression and CFG.

7

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- **4.** (a) Write down an algorithm for detecting unreachable entries in a LR parsing table.
 - (b) Construct error-correcting LR parser for the following grammar: 7.5

stmt \rightarrow if e then stmt | if e then stmt else stmt | while e do stmt | begin list end | s

 $list \rightarrow list; stmt$ | stmt

7.5

Unit III

- 5. (a) Give a syntax-directed definition to translate infix expression into infix expression without redundant parentheses. For example, since + and * associative to the left, ((a*(b+c)*(d)) can be rewritten as a*(b+c)*d.
 - (b) What do you understand by three-address code? Explain common three-address statement in use. 7
 - (c) What do you understand by symbol table? 3
- What do you mean by lexical, syntactic and semantic errors? How can these errors be detected and recovered? Explain the various schemes for error detection and recovery.

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Unit IV

- 7. What is loop optimization? Explain various kinds of loop optimization with the help of suitable examples. 15
- **8.** (a) What is peephole optimization? Explain in brief. 7.5
 - (b) What do you mean by data-flow analysis? Explain using suitable examples. 7.5